

# SCION

## SPECIALIZED PURVIEWS



STORYPATH  
NEXUS

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Purviews are the powers of the gods themselves-with them you can change the World. As scions rise in power and Legend they gain these new and incredible powers, at a price, they must specialize and forever give up a part of the whole of the purview, so they can access a part of it in a better, more refined way, gaining a extra boon. This pack contains 4 specialized purviews ready for your scions to use!

## DISSOLUTION (CHAOS)

Chaos is a reductive force, a force for separation. Even the very atoms of an object can be separated in pure Chaos dissolution.

Drawback: Your Chaos marvels can't cause any kind of purely social chaotic situations.

### Reduced to Nothing

**Cost:** Imbue 1 Legend

**Duration:** Indefinite

**Subject:** All objects in range

**Range:** Long

**Action:** Reflexive.

With the power of chaotic dissolution of chemical bonds, every inanimate object around the scion starts to be destroyed. Computers shows demonic images before dying, cars break down. Even non mechanical objects start to crumble as if made of much more fragile materials. Everyone present in the scene gain enhancement 3 on any rolls to break them. The objects go back to normal once the imbued Legend is reclaimed, but objects already broken remain that way.

## WRESTLING (EPIC STRENGTH)

Drawback: Your Epic Strength marvels and Innate Power can't be used to lift or carry heavy objects- they can only be used for destructive purposes.

### I Must Break You

**Cost:** Spend 1 Legend

**Duration:** Instant

**Action:** Simple

To fight a God of wrestling is a difficult proposition even for the mightiest of beings. With your great skill in body-to-body fighting you dispense grievous injuries . Your unarmed attacks gain the Aggravated tag.

## FLOWERS (FERTILITY)

With the power of all the floral beings of the World, you can give your enemies one hell of a thorny time.

Drawback: Your Fertility marvels can't bless non-flow-ering vegetation.

### Rose of Distraction

**Cost:** Spend 1 legend;

**Duration:** Instant

**Range:** Extreme.

**Action:** Simple

You fill your immediate area with the cloying and intoxicating scent of roses. It's impossible to think straight with such a smell beguiling the brain! You impose Complication 3 on all rolls made by your enemies that require concentration.,

## LIGHT (SUN)

With the power of illumination ,you can control the light the sun showers over the world!

Drawback: Your Sun marvels can only manipulate physical light, not metaphorical.

### Mace of Light

**Cost:** Imbue one Legend

**Duration:** Indefinite

**Action:** Simple

You create a melle weapon of pure light,(Functioning as the Equipment Marvel), or you coat an already existing weapon with it. It gains the Piercing Tag and enhancement 3 in all close combat rolls to attack armored opponents as the solid sunlight literally melts the enemy armor.